RANCH ROPING   **CLASS:**

20 = Loss of rope, Failure to catch
10 = Roping wrong cow, roping more than 1 cow with same loop, roping past shoulder, loop doesn't pass over head
5= Excessive running/scattering herd, blatant disobedience, front leg in loop, running into/over cattle, use of two hands per maneuver (switching from one hand to two handed) exceptions with snaffles and hackamores
3= Multiple loop run (max 15), loss of cow (re-cut into herd), pawing or biting cattle
0 = Schooling, whipping with rope, fall of horse or rider, rider or hors is out of control, illegal equipment (tie downs)
ONP = Failure to attempt to rope, exhibitors place below all others
Credits: ability to sort and move cow either within or out of the herd into roping position; ability to rope out of the herd without disturbing other cattle; dallying- correct horse position and proper dallying technique; stopping horse in position and square to cow; ability to manage coils; difficulty of a throw that results in a successful catch

w/o	Entry #	Penalties	Sorting	Roping	Dallying	Stopping	Manage Coils	Degree of Diff.	Score
		Maneuver Score							

w/o	Entry #	Penalties							Score
		Maneuver Score							

w/o	Entry #	Penalties							Score
		Maneuver Score							

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		Maneuver Score							