

WELCOME TO SCIENCE MUSEUM OKLAHOMA'S

Out of this World Overnight!

WHEN	WHAT	WHERE
6:30-6:45pm	Check-in and free time	Entire Museum
6:45pm	Rules & Introduction	Science Live Theater
7:00pm	Live Science Show	Science Live Theater
8:00pm	Planetarium Show	Planetarium
8:30-10:30pm	<u>Hands-on Science Activities!</u>	Museum Floor
9:00pm	Planetarium Show (if needed)	Planetarium
10:30-11:59pm*	CurioCity OPEN!*	CurioCity
12:30am	LIGHTS OUT!	Entire Museum
<i>NEXT MORNING</i>		
6:00am	Rise and Shine!!	Entire Museum
6:30am	Pull it Together!	Wherever it is
7:30am	Depart Museum	Main Entrance

* When CurioCity opens, general takedown begins; tables will be cleaned and activities put away

Show-time Disclaimer: In the effort to accommodate everyone, we have to make some of our shows first-come, first-served. The Planetarium seats 119, so if you or you want to see the planetarium show, please be at the doors 5 min. early to help ensure you have a seat. The Planetarium entry doors are closed promptly at the scheduled show times, and remain locked during the show (to prevent bright light from affecting guests as their eyes adjust to the dimness).

SCIENCE OVERNIGHT RULES!!!

Personal items such as sleeping bags, air mattresses, pup-tents, ice chests, etc. should be stored in the lunchroom (southwest area of the museum) until 11:00pm.

Rules and Important Information:

- Do Not Run!
- Adults must supervise their children at ALL TIMES
- If you are given a SMO wristband, please have it on your wrist at all times
- The SmART Space Galleries are closed during Science Overnights; please stay out of the galleries and any areas blocked off with stanchions/gates/fences
- Stay off of the airplanes and other artifacts
- Please only go DOWN the slides
- No horseplay/roughhousing
- If you fail to follow the rules, we reserve the right to have you and your group leave the museum
- DO NOT RUN!!!
- **Free coffee for parents** in the Birthday Lab by the demo stage (please ask staff to show you where the secret coffee room is located)
- Security Staff are available for basic first aid and to provide escorts to your vehicle after dark

Camping/Sleeping Information:

- Camping is on the **first floor only**
- NO SLEEPING in the Mirror Maze by the fish tanks
- NO SLEEPING in front of doors (*some doors are in disguise!*)
- NO SLEEPING in CurioCity
- NO SLEEPING in the Tinkering Garage
- NO SLEEPING in the birthday rooms
- NO SLEEPING inside the tree house of Gadgetrees (*but you can sleep UNDER the tree house*)
- Ask Austin if special accommodations are needed

Fun Facts about LIGHTS (“light” sleepers want to know!):

- Lights remain on in the Lobby, throughout the Aviation Wing, and near the trains
- Some lights remain on in and around Kidspace and on the northeast end of the building
- If a light has not gone off by ~1:00am, it is safe to assume it will be on all night long
- Once lights are out, your group should be in bed unless someone needs the restroom